

Might and Magic® III Keywords

Page 4	Line 4	Word 6	lore	Page 17	Line 4	Word 1	empathy
	Line 11	Word 3	rumors		Line 10	Word 4	flurries
	Line 13	Word 6	elder		Line 16	Word 5	maintain
	Line 14	Word 1	rhyme		Line 26	Word 4	thicket
	Line 25	Word 1	fierce		Line 29	Word 1	diverse
Page 5	Line 3	Word 1	eternal	Page 18	Line 2	Word 4	gird
	Line 8	Word 4	refuge		Line 6	Word 3	valor
	Line 16	Word 3	loam		Line 13	Word 2	peace
	Line 18	Word 5	furious		Line 17	Word 7	kinship
Page 6	Line 21	Word 1	spry	Page 19	Line 26	Word 1	wielded
	Line 1	Word 4	snowy		Line 7	Word 1	travel
	Line 5	Word 6	prone		Line 11	Word 5	faintest
	Line 15	Word 5	desert		Line 15	Word 3	shield
Page 7	Line 19	Word 2	realm	Page 20	Line 18	Word 4	fitness
	Line 2	Word 3	tribal		Line 23	Word 2	equalled
	Line 9	Word 2	ability		Line 5	Word 1	mortal
	Line 19	Word 5	resist		Line 17	Word 3	journey
Page 8	Line 24	Word 4	thrive	Page 21	Line 22	Word 1	relieve
	Line 5	Word 4	slain		Line 6	Word 3	insects
	Line 12	Word 8	purge		Line 11	Word 7	enough
	Line 14	Word 6	devote		Line 15	Word 6	recoup
Page 9	Line 15	Word 3	tempest	Page 22	Line 19	Word 1	relaxing
	Line 23	Word 1	torrent		Line 27	Word 1	fragment
	Line 5	Word 5	legend		Line 13	Word 2	heavens
	Line 6	Word 3	enlisted		Line 17	Word 3	midst
Page 10	Line 10	Word 4	circular	Page 23	Line 22	Word 3	built
	Line 14	Word 5	hopeful		Line 25	Word 3	roamed
	Line 19	Word 4	bluff		Line 4	Word 7	conquer
	Line 7	Word 3	earlier		Line 7	Word 6	raised
Page 11	Line 10	Word 6	edge	Page 24	Line 11	Word 2	homage
	Line 14	Word 1	strange		Line 13	Word 6	prowess
	Line 19	Word 2	galleon		Line 18	Word 4	shoppe
	Line 1	Word 5	omen		Line 1	Word 8	weary
Page 12	Line 8	Word 1	rubble	Page 25	Line 8	Word 1	registry
	Line 17	Word 3	ghostly		Line 16	Word 7	loosened
	Line 29	Word 3	loyalty		Line 20	Word 8	barkeep
	Line 2	Word 3	buzzard		Line 24	Word 2	specialty
Page 13	Line 8	Word 3	forged	Page 26	Line 4	Word 4	subvert
	Line 13	Word 3	limbs		Line 9	Word 3	sacred
	Line 16	Word 7	steed		Line 12	Word 2	donated
	Line 20	Word 10	relief		Line 16	Word 2	constant
Page 14	Line 3	Word 4	energy	Page 27	Line 25	Word 1	fallibly
	Line 13	Word 2	inflicting		Line 4	Word 4	arenas
	Line 16	Word 6	clouds		Line 5	Word 6	stamina
	Line 4	Word 5	violent		Line 10	Word 4	methods
Page 15	Line 8	Word 2	silent	Page 28	Line 14	Word 5	studied
	Line 13	Word 1	perch		Line 17	Word 1	intense
	Line 19	Word 6	amazed		Line 3	Word 7	chilly
	Line 5	Word 1	padded		Line 9	Word 3	denied
Page 16	Line 14	Word 2	favorite	Page 28	Line 11	Word 6	frozen
	Line 15	Word 2	camping		Line 19	Word 2	nemesis
	Line 17	Word 11	startle		Line 28	Word 6	ancient
	Line 22	Word 3	shaft		Line 3	Word 9	benefit
Page 16	Line 8	Word 5	splint	Page 28	Line 8	Word 2	scheme
	Line 11	Word 5	pledge		Line 14	Word 4	rekindle
	Line 13	Word 2	taught		Line 17	Word 8	certain
					Line 20	Word 1	fueled

Might and Magic® III Keywords (cont.)

Page 4	Line 4	Word 6	lore	Page 4	Line 4	Word 6	lore
	Line 11	Word 3	rumors		Line 11	Word 3	rumors
	Line 13	Word 6	elder		Line 13	Word 6	elder
	Line 14	Word 1	rhyme		Line 14	Word 1	rhyme
	Line 25	Word 1	fierce		Line 25	Word 1	fierce
Page 5	Line 3	Word 1	eternal	Page 5	Line 3	Word 1	eternal
	Line 8	Word 4	refuge		Line 8	Word 4	refuge
	Line 16	Word 3	loam		Line 16	Word 3	loam

Might and Magic® IV Keywords

Page 1	Line 2	Word 5	circle	Page 19	Line 4	Word 4	direction
	Line 7	Word 7	nightmare		Line 6	Word 1	display
	Line 10	Word 5	message		Line 9	Word 1	gargoyles
Page 2	Line 2	Word 4	realm	Page 20	Line 2	Word 2	wizard
	Line 5	Word 4	king		Line 2	Word 2	might
	Line 6	Word 12	magic		Line 5	Word 5	spell
Page 3	Line 4	Word 4	evil	Page 21	Line 3	Word 3	wall
	Line 7	Word 3	blast		Line 5	Word 5	strength
	Line 9	Word 4	flying		Line 6	Word 6	obstacle
Page 4	Line 4	Word 5	attack	Page 22	Line 3	Word 2	condition
	Line 6	Word 1	undead		Line 4	Word 2	asleep
	Line 8	Word 4	monster		Line 6	Word 4	gem
Page 5	Line 3	Word 1	destroy	Page 25	Line 1	Word 5	current
	Line 7	Word 5	bolt		Line 6	Word 4	elemental
	Line 11	Word 4	training		Line 9	Word 2	damage
Page 7	Line 4	Word 4	card	Page 26	Line 2	Word 1	inventory
	Line 7	Word 6	combat		Line 5	Word 2	gold
	Line 10	Word 7	world		Line 9	Word 1	exit
Page 8	Line 3	Word 4	blows	Page 29	Line 2	Word 2	skills
	Line 5	Word 5	game		Line 5	Word 1	secret
	Line 6	Word 1	points		Line 8	Word 7	locks
Page 11	Line 2	Word 1	clouds	Page 30	Line 2	Word 3	adventure
	Line 5	Word 6	create		Line 3	Word 5	defeat
	Line 12	Word 2	mysterious		Line 8	Word 2	mouse
Page 12	Line 1	Word 2	speed	Page 31	Line 1	Word 3	flight
	Line 5	Word 5	prime		Line 4	Word 2	keyboard
	Line 10	Word 3	trap		Line 11	Word 4	charge
Page 13	Line 5	Word 2	knight	Page 32	Line 2	Word 2	druids
	Line 10	Word 1	barbarian		Line 4	Word 1	sorcerers
	Line 12	Word 2	paladin		Line 9	Word 1	personality
Page 14	Line 2	Word 2	sorcerer	Page 33	Line 1	Word 1	caster
	Line 6	Word 2	archer		Line 2	Word 3	awaken
	Line 9	Word 2	robber		Line 4	Word 1	objects
Page 15	Line 2	Word 2	ranger	Page 34	Line 6	Word 1	rumors
	Line 4	Word 1	cleric		Line 6	Word 4	food
	Line 10	Word 1	elves		Line 10	Word 2	temple
Page 17	Line 3	Word 3	party				
	Line 7	Word 4	click				
	Line 8	Word 1	portrait				

Might and Magic® V Keywords

Page 1	Line 3	Word 4	meteors	Page 42	Line 4	Word 3	diseased
	Line 6	Word 3	prophecy		Line 7	Word 4	member
	Line 10	Word 2	happy		Line 8	Word 3	paralyzed
Page 2	Line 8	Word 3	queen	Page 43	Line 1	Word 1	divine
	Line 9	Word 4	ceremony		Line 4	Word 3	entire
	Line 10	Word 3	charming		Line 5	Word 2	flail
Page 3	Line 3	Word 4	scouts	Page 44	Line 4	Word 3	damage
	Line 6	Word 1	monstrous		Line 5	Word 8	caster
	Line 10	Word 7	message		Line 6	Word 1	holy
Page 4	Line 2	Word 7	surrender	Page 45	Line 1	Word 2	cure
	Line 3	Word 8	pyramid		Line 5	Word 1	pain
	Line 5	Word 1	powerless		Line 8	Word 1	stimulates
Page 5	Line 6	Word 6	warrior	Page 46	Line 4	Word 3	weak
	Line 9	Word 1	change		Line 5	Word 1	sparks
	Line 10	Word 7	world		Line 7	Word 2	group
Page 7	Line 3	Word 4	blows	Page 47	Line 4	Word 1	telelports
	Line 5	Word 5	game		Line 5	Word 2	undead
	Line 8	Word 1	eligible		Line 8	Word 3	evil
Page 9	Line 4	Word 1	abilities	Page 49	Line 2	Word 2	awaken
	Line 5	Word 6	create		Line 5	Word 5	slumber
	Line 7	Word 1	character		Line 10	Word 10	gargoyle
Page 10	Line 1	Word 5	prime	Page 50	Line 4	Word 3	dragon
	Line 8	Word 2	luck		Line 5	Word 1	humans
	Line 10	Word 3	trap		Line 6	Word 2	storm
Page 13	Line 2	Word 5	class	Page 51	Line 4	Word 3	temperature
	Line 5	Word 6	fighter		Line 5	Word 4	zero
	Line 6	Word 5	weapon		Line 6	Word 6	monster
Page 14	Line 7	Word 4	damage	Page 52	Line 4	Word 1	shoots
	Line 2	Word 2	sorcerer		Line 5	Word 2	fire
	Line 6	Word 2	archer		Line 9	Word 1	engulfs
Page 15	Line 7	Word 2	skill	Page 53	Line 4	Word 3	dungeon
	Line 2	Word 2	ranger		Line 8	Word 1	lightning
	Line 3	Word 5	armor		Line 10	Word 2	beacon
Page 17	Line 4	Word 1	cleric	Page 54	Line 1	Word 2	shield
	Line 2	Word 3	resistant		Line 5	Word 2	equal
	Line 5	Word 5	secret		Line 9	Word 3	springs
Page 19	Line 7	Word 2	tough	Page 55	Line 3	Word 3	visible
	Line 2	Word 2	custom		Line 4	Word 5	front
	Line 6	Word 5	remove		Line 5	Word 1	explosion
Page 39	Line 8	Word 1	portrait	Page 56	Line 1	Word 2	legend
	Line 3	Word 7	powerful		Line 2	Word 2	centuries
	Line 9	Word 1	personality		Line 3	Word 6	ancients
Page 41	Line 10	Word 2	intellect	Page 57	Line 2	Word 7	xeen
	Line 4	Word 3	visible		Line 3	Word 7	clouds
	Line 6	Word 1	inflicting		Line 4	Word 1	darkside
	Line 11	Word 3	sleep				